

# OKAW Baseball League

## 2022 BASEBALL Rules - 4th-5th GRADE BOYS

The Official playing rules, with the exceptions and variations listed below, shall be "Official Baseball Rules", completely revised, as released through the office of the Commissioner of Baseball, "The Sporting News" edition.

### LEGAL PLAYERS      INCOMING 4TH-5TH GRADERS

Players of proper age whose residence, as determined by the residence of their parents or legal guardians, is within the approved league boundaries shall be considered "legal" players for League competition. If you play baseball in the "Okaw Baseball League", you can NOT play in another League. If so, you are considered an "illegal" player.

### LEAGUE BOUNDARIES

The Approved League Boundaries for each town in the "Okaw Baseball League" coincides with the town's School District boundaries. It is not where you go to school it is where you live. Exceptions must be brought before the "Okaw Baseball League" Board.

### PLAYING FIELDS

Distance between bases:	Pitching Distances:	Recommended Fence Distances (if applicable)
70 feet	46 feet	Foul Line                      Centerfield
		175 feet                      225 feet
		These are Minimum distances.

### GENERAL PLAYING RULES

- Each Player in attendance **MUST** play at least two (2) innings.
  - 2 innings comprises of 4, ½ innings - (Twice "in the field" and twice "in the batting order").
    - For Non-starters, this is continuous.
    - Starters can re-enter, and must play 2 innings, non-continuous. See General Playing Rule 5.
  - To insure compliance, All ELIGIBLE substitutes in attendance **MUST** enter the game in the Top of the 3<sup>rd</sup> inning or sooner, and play 2 continuous innings.

**Penalty:**  
Failure to comply with Rules 1, 1A, 1AI, 1AII or 1B, will result in a forfeiture of the game at a score of 1-0.
  - All Substitutions **MUST** be reported to the opposing team.
- Before the Game, coaches and umpires will have a meeting to discuss the rules, the opportunity of a team batting line-up, and exceptions to the time limit.
- Time Limit: No inning shall start after 1 hour and 45 minutes from the START of the game unless agreed upon as stated in rule (2).
- Catchers will **NOT** be allowed to block home plate, even during a play at home plate.
- Any player in the starting lineup who has been removed for a substitute may re-enter the game one time. (NOTE: This rule applies to STARTERS ONLY)
  - Players shall return to the line-up in their ORIGINAL place in the batting order. While more than one substitute may be used in that position before the starting player is returned, no substitution shall be made that shall alter the original batting rotation of any of the starting or substitute players.
  - Once removed from the lineup a pitcher may return to the lineup but shall NOT pitch again in the same game.
- In any instance in which a team does not have an eligible substitute for a player who becomes ill, is injured, or ejected from the game by the umpire, the player last removed from the lineup by the manager or coach, who is otherwise eligible to play, shall be used as a substitute.
  - When a team's last available substitute enters the game as part of a multiple substitution, the manager or coach shall advise the umpire and official scorekeeper which player is to be considered "the last player removed from the line-up."
  - In this instance only, the substitute player shall take the batting position of the player they replace, even though it may be a different batting position than the one he or she previously occupied. This rule applies to all players, including starters.

7. Courtesy runners may be used for the catcher and/or pitcher after one out. The runner must be an ELIGIBLE player as described in rules (5) and (6) above. Courtesy running DOES NOT COUNT AS AN INNING PLAYED. This is NOT a substitution, but a courtesy to get the catchers and pitchers ready for the next inning.
8. *No steel spikes allowed.*
9. Coaches and umpires are required to carry these rules with them to all games.
10. Must have 8 players to start game. Automatic out can be enforced by the other opposing coach without 8 players at the start the game.

### **Specific PLAYING RULES**

- (a) A team may consist of 10 players on the field. (4 PLAYERS IN THE OUTFIELD)
- (b) Must have at least eight (8) players to start the game. . Automatic out can be enforced by the other opposing coach without 8 players at the start the game.
- (c) Maximum of ten (10) batters or three (3) outs per inning.
- (c-1) *YOU MUST BAT YOUR ENTIRE LINEUP, NOT JUST THE KIDS PLAYING THE FIELD (EXAMPLE BATTER #11 BATS BEFORE BATTER #1 AND SO ON) IF YOU HAVE 15 PLAYERS ALL 15 BAT IN THE ORDER THEY ARE IN THE BOOK WITH A MAXIMUM OF 10 PER INNING*
- (d) If not three (3) outs, the inning is over when the tenth batter:
  - 1) hits and makes the third out.
  - 2) An OUT is made or WHEN THE **CATCHER** STEPS ON HOME PLATE WITH THE BALL.
  - 3) The tenth batter strikes out.

If the tenth batter walks or is hit by a pitch, the batter will be awarded two (2) bases. All other base runners will be advanced AS FORCED.

- (e) Batter is out on a dropped third strike.
- (f) No "Infield Fly" rule.
- (g) Runners must slide if being played on at any base with the exception of first. If a runner does not slide, the umpire could call the runner out.
- (h) No lead offs.
- (i) May steal after ball crosses home plate.
- (j) No stealing home.
- (k) Runner is allowed to advance one base from the base they occupied when stealing. Additional bases will **NOT** be awarded on overthrows or misplays. This rule applies **ONLY WHEN STEALING**.
- (l) **An outfielder may not make a play on a base.**

**EX. IF A BALL IS HIT TO CENTER FIELD THE CENTER FIELDER OR ROVER MAY NOT RUN UP AND STEP ON SECOND BASE WITH THE BALL. THEY HAVE TO THROW IT TO THE SECOND BASEMAN OR SHORTSTOP.**

### **PITCHING RULES**

Any team member may pitch, subject to the restrictions of the pitching rules.

Maximum of three ( 3) innings per calendar day. Maximum of six (6) innings per calendar week.

A calendar day is from 12:01 a.m. to 12 midnight.

A calendar week is from 12:01 a.m. Monday to 12 midnight the following Sunday.

- A. As soon as a pitcher delivers one (1) pitch to a batter, the pitcher shall be considered as having pitched one (1) inning.
- B. Any pitcher withdrawn from the mound and lineup or a pitcher who is withdrawn from the mound and stays in the game at another position, shall **NOT** be permitted to pitch again in the same game.
- C. The pitcher named in the batting order turned in prior to the start of the game, shall pitch to the first batter or any substitute batter until such is put out or reaches first base, unless the pitcher sustains injury or illness which, in the judgement of the umpire, incapacitates him from pitching.
- D. *10 pitches for warm up before the game; 5 pitches between innings. (Moved from General Playing Rules)*
- E. If a relief pitcher comes in "cold", the umpire shall allow the pitcher to warm up properly with at least ten warm-up pitches.

### **LENGTH OF GAME – (1hour and 45 mins)**

**MUSTANG** Six (6) innings If called for any reason, it is complete after four (4), or if the home team leads, 3 ½  
**10 Run Rule** Game is called after four (4), or if the home team leads, 3 ½, if one team leads by 10 or more runs

If the game is tied after, six innings, extra innings are played, maximum of nine innings, if time permits. See General Playing Rules, Rule 3.

If a game is called for any reason before it is a complete game, as described above, or when the game is tied, it shall be considered a suspended game and shall be resumed from the point of curtailment at a time scheduled by the teams involved.

*In the event of a tie game, the game will not be reported for team rankings for seeding for end of year tournament seeding by either team, and "runs against" will not be reported or used in the determination of end of year tournament seeding.*

### **Tournament**

All Regular season Rules apply with the following Exception:

**Pitching:** Maximum 3 innings per game. No weekly Maximum.

**Time Limit:** Semi-finals, 3<sup>rd</sup> / 4<sup>th</sup> , and Championship games have NO time limit.

**Umpires:** Semi-finals, 3<sup>rd</sup>/4<sup>th</sup> and Championship games require a patched umpire behind the plate. Base umpire must be at least two years older than players in the tournament.

**Home Team:** Higher seed is Home team for all games. HOME TEAM IS ALWAYS OFFICIAL BOOK

**Game Balls:** Before every tournament game played, both the home and away teams are to provide one game ball.